

LEVEL: 6-8	COURSE NAME: M/J TWO-DIMENSIONAL STUDIO ART 1	COURSE NUMBER: 0101010	
	Course Description: Students explore media and techniques used to create a variety of 2-D artworks through developing skills in drawing, painting, printmaking, and collage. Students practice, sketch, and manipulate the structural elements of art. Investigation of artworks from Western and Non-Western cultures provide a means for students to expand their understanding and appreciation of the role of art in global culture. Student artists use an art criticism process to evaluate, explain, and measure artistic growth in personal or group works. This course incorporates hands-on activities and consumption of art materials.		
UNITS:	DRAWING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork created that is manually or digitally drawn on a two dimensional surface.	Create original drawings from observation, visual reference, and imagination. Apply drawing concepts to create contour, gesture, one-point perspective and value blending techniques such as: hatching, cross hatching, stippling.	Create 2 or more
	PAINTING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork created by applying paint to two- dimensional, three-dimensional surface or using digital media.	Create original paintings, formulating and experimenting with color theory by mixing tints, shades, and tones using various color schemes. (primary/secondary, warm/cool, complimentary, analogous, triadic, and monochromatic).	Create 2 or more
	PRINTMAKING	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Artwork created by transferring paint/ink from one surface to another.	Investigate the difference between positive and negative space. Create a print using one or more relief methods (stencil, styrofoam, linoleum, and/or collagraph). Understand and create a cohesive series of prints.	Create 1 or more
	MIXED MEDIA	LEARNING GOAL	RECOMMENDED # OF ARTWORKS
	Two-dimensional, three-dimensional and/or digital artwork made from more than one medium.	Investigate how to plan a composition, apply layering techniques and integrate at least 3 different types of media into original work of art.	Create 1 or more
DIGITAL	LEARNING GOAL	RECOMMENDED # OF ARTWORKS	
Artwork that is created digitally by computer, tablet or camera to develop two-dimensional and/or three-dimensional project.	Investigate the use of photography and/or digital art processes to create original works of art.	Create 1 or more	
VOCAB:	<u>Elements</u> - Line, shape, value, color, form, texture, space		
	<u>Principles</u> - Movement, contrast, balance, pattern, rhythm, emphasis, unity		
	Perspective, foreground, middle ground, background, organic, geometric, monochromatic, analogas, positive & negative space, layering, collage, overlapping, figure		

Name	Description
VA.68.C.1.3:	Identify qualities of exemplary artworks that are evident and transferable to the judgment of personal work. e.g., personal, cultural, historical
VA.68.C.2.3:	Examine artworks to form ideas and criteria by which to judge/assess and inspire personal works and artistic growth.
VA.68.C.3.1:	Incorporate accurate art vocabulary during the analysis process to describe the structural elements of art and organizational principles of design.
VA.68.S.1.4:	Use accurate art vocabulary to explain the creative and art-making processes.
VA.68.S.2.1:	Organize the structural elements of art to achieve artistic goals when producing personal works of art.
VA.68.S.2.3:	Use visual-thinking and problem-solving skills in a sketchbook or journal to identify, practice, develop ideas, and resolve challenges in the creative process.
VA.68.S.3.1:	Use two-dimensional or three-dimensional art materials and tools to understand the potential and limitations of each.
VA.68.S.3.3:	Demonstrate understanding of safety protocols for media, tools, processes, and techniques.
VA.68.S.3.4:	Demonstrate respect for copyright laws and intellectual property ownership when creating and producing works of art. e.g., ethics, plagiarism, appropriation from the Internet and other sources
VA.68.O.1.2:	Identify the function of structural elements of art and organizational principles of design to create and reflect on artwork.
VA.68.O.2.4:	Select various media and techniques to communicate personal symbols and ideas through the organization of the structural elements of art.
VA.68.O.3.1:	Select and use the structural elements of art and organizational principles of design to document images in various formats for public audiences. e.g., digital, presentation, artworks, video/motion
VA.68.H.1.2:	Identify suitable audience behavior needed to view or experience artworks found in school, art exhibits, museums, and/or community cultural venues.
VA.68.H.2.3:	Describe the rationale for creating, collecting, exhibiting, and owning works of art. e.g., private, public, and personal art collections
VA.68.H.3.3:	Create imaginative works to include background knowledge or information from other subjects. e.g., from history, environment, literary works
VA.68.F.1.1:	Use non-traditional thinking and various techniques to create two-, three-, and/or four-dimensional artworks. e.g., potential to transfer and incorporate technological applications
VA.68.F.2.1:	Investigate career opportunities available in the visual arts to determine requisite skills and qualifications for each field.
VA.68.F.3.4:	Follow directions and complete art tasks in a timely manner to show development of 21st-century skills.
LAFS.68.WHST.2.4	Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.